### **Data Communication**

#### Lecture 1 Data Communications and Networks Overview

## **A Communication Model**

#### Source

generates data to be transmitted

#### Transmitter

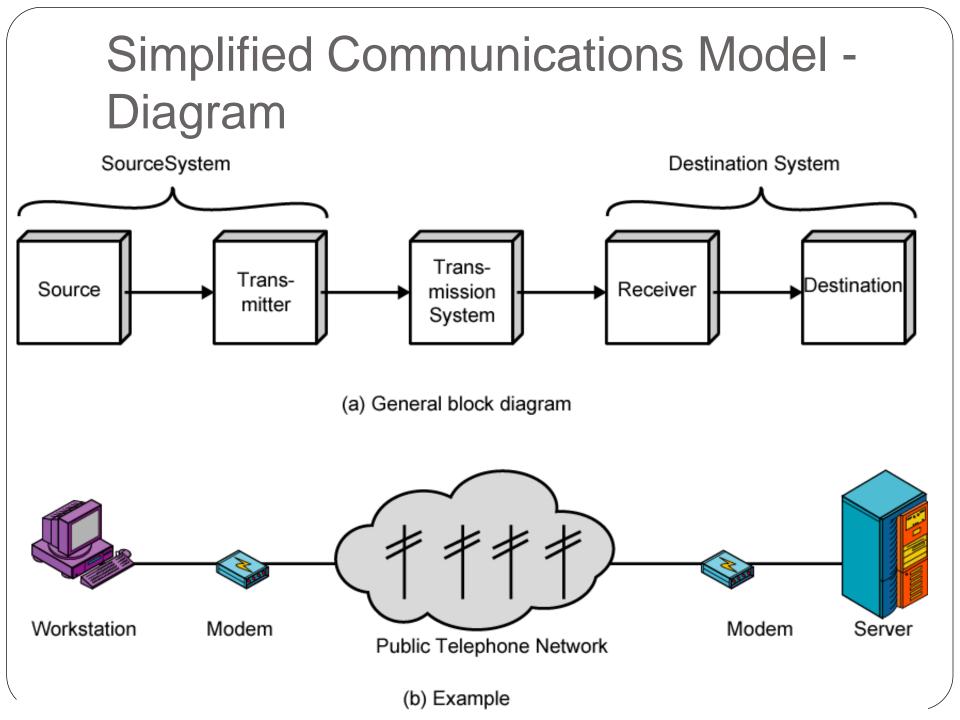
- Converts data into transmittable signals
- Transmission System
  - Carries data

#### Receiver

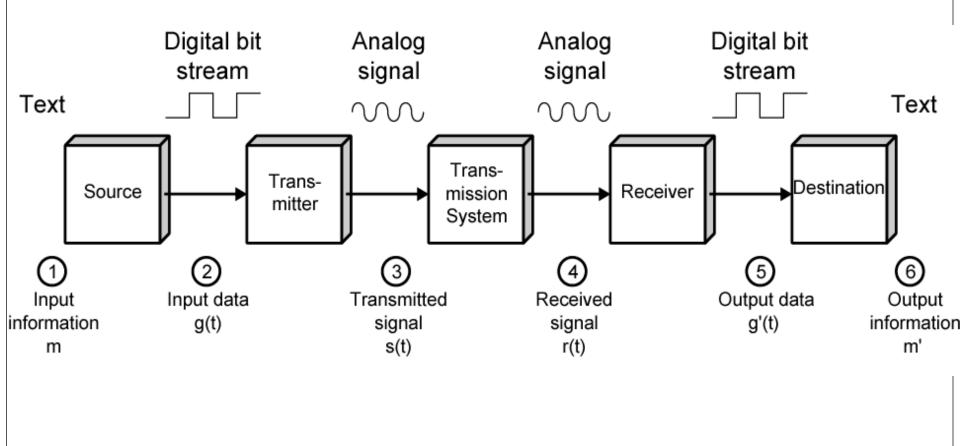
- Converts received signal into data
- Destination
  - Takes incoming data

## **Communication Tasks**

| Transmission system<br>utilization | Addressing         |
|------------------------------------|--------------------|
| Interfacing                        | Routing            |
| Signal generation                  | Recovery           |
| Synchronization                    | Message formatting |
| Exchange management                | Security           |
| Error detection and correction     | Network management |
| Flow control                       |                    |



#### Simplified Data Communications Model



# Networking

- Point to point communication not usually practical
  - Devices are too far apart
  - Large set of devices would need impractical number of connections
- Solution is a communications network
  - Wide Area Network (WAN)
  - Local Area Network (LAN)

### Wide Area Networks

- Large geographical area
- Crossing public rights of way
- Rely in part on common carrier circuits
- Alternative technologies
  - Circuit switching
  - Packet switching
  - Frame relay
  - Asynchronous Transfer Mode (ATM)

## **Circuit Switching**

- Dedicated communications path established for the duration of the conversation
- e.g. telephone network

## Packet Switching

- Data sent out of sequence
- Small chunks (packets) of data at a time
- Packets passed from node to node between source and destination
- Used for terminal to computer and computer to computer communications

### Frame Relay

- Packet switching systems have large overheads to compensate for errors
- Modern systems are more reliable
- Errors can be caught in end system
- Most overhead for error control is stripped out

## Asynchronous Transfer Mode

- ATM
- Evolution of frame relay
- Little overhead for error control
- Fixed packet (called cell) length
- Anything from 10Mbps to Gbps
- Constant data rate using packet switching technique

### Local Area Networks

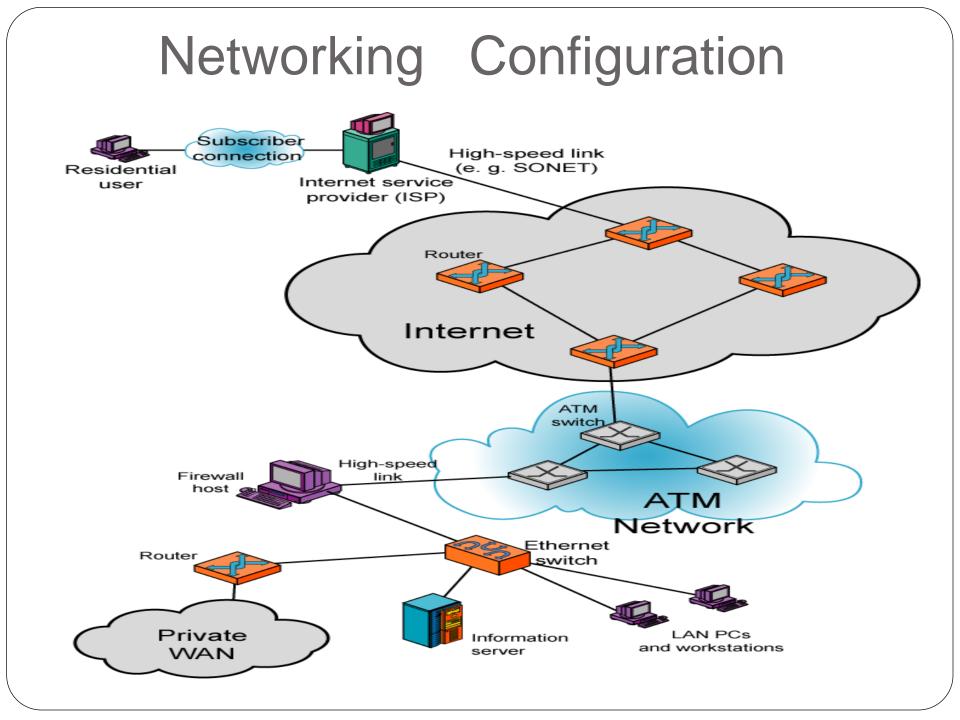
- Smaller scope
  - Building or small campus
- Usually owned by same organization as attached devices
- Data rates much higher
- Usually broadcast systems
- Now some switched systems and ATM are being introduced

# LAN Configurations

- Switched
  - Switched Ethernet
    - May be single or multiple switches
  - ATM LAN
  - Fibre Channel
- Wireless
  - Mobility
  - Ease of installation

## Metropolitan Area Networks

- MAN
- Middle ground between LAN and WAN
- Private or public network
- High speed
- Large area



### **Further Reading**

- Stallings, W. [2003] Data and Computer Communications (7th edition), Prentice Hall, Upper Saddle River NJ, chapter 1
- Web site for Stallings book
  - http://williamstallings.com/DCC7e.html